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# Incorporating Hierarchy into Text Encoder: a Contrastive Learning Approach for Hierarchical Text Classification

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Code and dataset are available at https://github.com/wzh9969/contrastive-htc











Reported by Yabo Yin





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### Introduction

- 1. The text representation interacts with constant hierarchy representation and thus the interaction seems redundant and less effective.
- 2. Although such methods can capture the hierarchical information, recent researches demonstrate that encoding the holistic label structure directly by a structure encoder can further improve performance

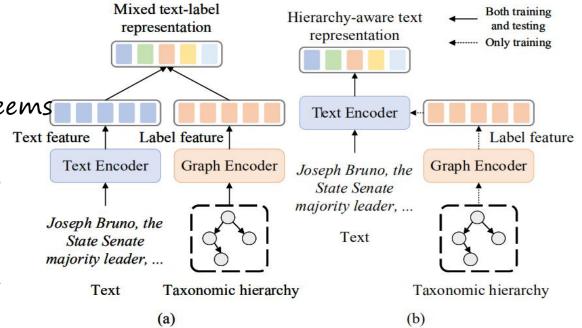


Figure 1: Two ways of introducing hierarchy information. (a) Previous work model text and labels separately and find a mixed representation. (b) Our method incorporating hierarchy information into text encoder for a hierarchy-aware text representation.

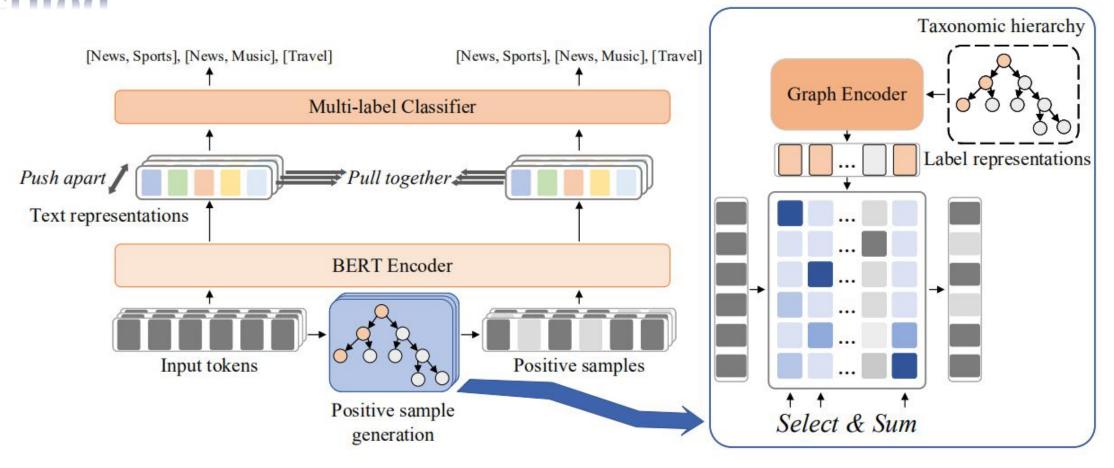


Figure 2: An overview of HGCLR under a batch of 3. HGCLR adopts a contrastive learning framework to regularize BERT representations. We construct positive samples by masking unimportant tokens under the guidance of hierarchy and labels. By pulling together and pushing apart representations, the hierarchy information can be injected into the BERT encoder.

#### **Problem Definition**

$$x = \{x_1, x_2, ..., x_n\},$$
 subset y of label set Y

Y are predefined a Directed Acyclic Graph (DAG) G = (Y, E).

#### **Text Encoder**

$$x = \{[CLS], x_1, x_2, ..., x_{n-2}, [SEP]\}$$
 (1)
$$H = BERT(x)$$
 (2)
$$H \in \mathbb{R}^{n \times d_h}$$

$$h_x = h_{[CLS]}$$

#### **Graph Encoder**

$$f_i = \text{label\_emb}(y_i) + \text{name\_emb}(y_i).$$
 (3)  $F \in \mathbb{R}^{k \times d_h}$ 

$$(3) \quad F \in \mathbb{R}^{k \times d_i}$$

$$A_{ij}^G = \frac{(f_i W_Q^G)(f_j W_K^G)^T}{\sqrt{d_h}} + c_{ij} + b_{\phi(y_i, y_j)} \quad (4) \qquad W_Q^G \in \mathbb{R}^{d_h \times d_h}$$
$$W_K^G \in \mathbb{R}^{d_h \times d_h}.$$

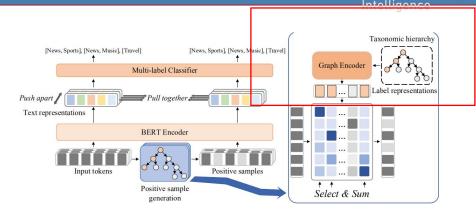
where  $c_{ij} = \frac{1}{D} \sum_{n=1}^{D} w_{e_n}$  and  $D = \phi(y_i, y_j)$ 

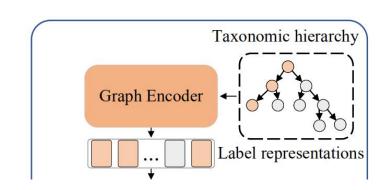
node  $y_i$  and  $y_i$ , one and only one path  $(e_1, e_2, ..., e_D)$   $w_{e_i} \in \mathbb{R}^1$ 

 $\phi(y_i, y_i)$  denotes the distance between two nodes  $y_i$  and  $y_i$ 

 $b_{\phi(y_i,y_i)}$  is a learnable scalar indexed by  $\phi(y_i,y_j)$ 

$$L = \text{LayerNorm}(\text{softmax}(A^{G})V + F)$$
 (5)





Label representations



### Method

#### **Positive Sample Generation**

 $\{e_1, e_2, ..., e_n\} = BERT\_emb(x)$ 

$$q_i = e_i W_Q, k_j = l_j W_K, A_{ij} = \frac{q_i k_j^T}{\sqrt{d_h}}$$
 (7)

$$P_{ij} = \text{gumbel\_softmax}(A_{i1}, A_{i2}, ..., A_{ik})_j \quad (8)$$

the positive sample  $\hat{x}$  is constructed as:

$$\hat{x} = \{x_i \text{ if } P_i > \gamma \text{ else } \mathbf{0}\}$$
 (10)

$$P_i = \sum_{i \in \mathcal{U}} P_{ij} \tag{9}$$

$$\hat{H} = BERT(\hat{x}) \tag{11}$$

positive pairs  $(h_i, \hat{h_i})$ .

a batch of N there are 2(N-1) negative pairs.

$$c_i = W_2 \text{ReLU}(W_1 h_i)$$

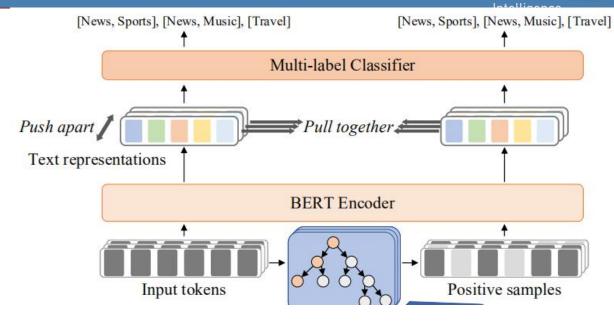
$$\hat{c}_i = W_2 \text{ReLU}(W_1 \hat{h}_i)$$
(12)

$$\mathbf{Z} = \{ z \in \{c_i\} \cup \{\hat{c}_i\} \}$$

$$L_m^{con} = -\log \frac{\exp(\sin(z_m, \mu(z_m))/\tau)}{\sum_{i=1, i \neq m}^{2N} \exp(\sin(z_m, z_i)/\tau)}$$
(13)

$$\mu(z_m) = \begin{cases} c_i, & \text{if } z_m = \hat{c}_i \\ \hat{c}_i, & \text{if } z_m = c_i \end{cases}$$
 (14)

$$L^{con} = \frac{1}{2N} \sum_{n=1}^{2N} L_m^{con} \tag{15}$$



$$p_{ij} = \operatorname{sigmoid}(W_c h_i + b_c)_j \tag{16}$$

$$L_{ij}^{C} = -y_{ij}\log(p_{ij}) - (1 - y_{ij})\log(1 - p_{ij})$$
(17)

$$L^{C} = \sum_{i=1}^{N} \sum_{j=1}^{k} L_{ij}^{C}$$
 (18)

$$L = L^C + \hat{L^C} + \lambda L^{con} \tag{19}$$

Dataset	Y	Depth	$Avg( y_i )$	Train	Dev	Test
WOS	141	2	2.0	30,070	7,518	9,397
	166	8	7.6	23,345	5,834	7,292
RCV1-V2	103	4	3.24	20,833	2,316	781,265

Table 1: Data Statistics. |Y| is the number of classes. Depth is the maximum level of hierarchy. Avg( $|y_i|$ ) is the average number of classes per sample.

Model	WOS		NYT		RCV1-V2	
Woder	Micro-F1	Macro-F1	Micro-F1	Macro-F1	Micro-F1	Macro-F1
	Hierarc	hy-Aware M	odels			3
TextRCNN (Zhou et al., 2020)	83.55	76.99	70.83	56.18	81.57	59.25
HiAGM (Zhou et al., 2020)	85.82	80.28	74.97	60.83	83.96	63.35
HTCInfoMax (Deng et al., 2021)	85.58	80.05	-	-	83.51	62.71
HiMatch (Chen et al., 2021)	86.20	80.53	-	-	84.73	64.11
	Pretrained	d Language	Models			
BERT (Our implement)	85.63	79.07	78.24	65.62	85.65	67.02
BERT (Chen et al., 2021)	86.26	80.58	-	-	86.26	67.35
BERT+HiAGM (Our implement)	86.04	80.19	78.64	66.76	85.58	67.93
BERT+HTCInfoMax (Our implement)	86.30	79.97	78.75	67.31	85.53	67.09
BERT+HiMatch (Chen et al., 2021)	86.70	81.06		_	86.33	68.66
HGCLR	87.11	81.20	78.86	67.96	86.49	68.31

Table 2: Experimental results of our proposed model on several datasets. For a fair comparison, we implement some baseline with BERT encoder. We cannot reproduce the BERT results reported in Chen et al. (2021) so that we also report the results of our version of BERT.

Ablation Models	Micro-F1	Macro-F1	
BERT	85.75	79.36	
HGCLR	87.46	81.52	
-r.p. GCN	87.06	80.63	
-r.p. GAT	87.18	81.45	
-r.m. graph encoder	86.67	80.11	
-r.m. contrastive loss	86.72	80.97	

Table 3: Performance when replace or remove some components of HGCLR on the development set of WOS. r.p. stands for replace and r.m. stands for remove. We remove the contrastive loss by setting  $\lambda = 0$ .

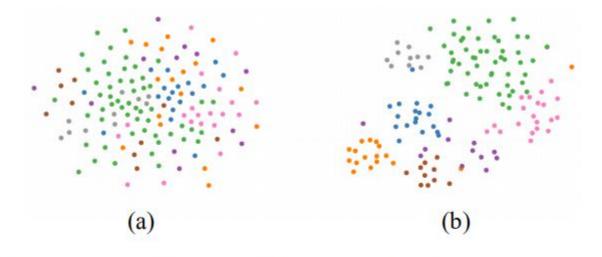


Figure 3: T-SNE visualization of the label representations on WOS dataset. Dots with same color are labels with a same father. (a) BERT model. (b) Our approach.

Micro-F1	Macro-F1
87.46	81.52
86.40	80.40
86.88	80.42
87.25	80.54
	<b>87.46</b> 86.40 86.88

Table 4: Performance with variants of Graphormer on development set of WOS. We remove name embedding, spatial encoding, and edge encoding respectively. "w/o" stands for "without".

Generation Strategy	Micro-F1	Macro-F1	
Hierarchy-guided	87.46	81.52	
Dropout	86.94	79.91	
Random masking	87.19	81.16	
Adversarial attack	86.67	80.24	

Table 5: Impact of different positive example generation techniques on the development set of WOS. Hierarchy-guided is the proposed method. We control the valid tokens in positive samples roughly the same for random methods. We select FGSM as the attack algorithm following Pan et al. (2021).

# Thank you!